Optimal adaptive sampling recovery

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Abstract: We propose an approach to study optimal methods of adaptive sampling recovery of functions by sets of a finite capacity which is measured by their cardinality or pseudo-dimension. Let W ?? L_q , $0 \le q$?? ??, be a class of functions on {Mathematical expression}. For B a subset in L_q , we define a sampling recovery method with the free choice of sample points and recovering functions from B as follows. For each f?? W we choose n sample points. This choice defines n sampled values. Based on these sampled values, we choose a function from B for recovering f. The choice of n sample points and a recovering function from B for each f?? W defines a sampling recovery method {Mathematical expression} by functions in B. An efficient sampling recovery method should be adaptive to f. Given a family {Mathematical expression} of subsets in L_q, we consider optimal methods of adaptive sampling recovery of functions in W by B from {Mathematical expression} in terms of the quantity {Mathematical expression} Denote {Mathematical expression) by $e_n(W)_q$ if {Mathematical expression} is the family of all subsets B of L_q such that the cardinality of B does not exceed 2^n , and by $r_n(W)_q$ if {Mathematical expression} is the family of all subsets B in L_q of pseudo-dimension at most n. Let 0 < p, q, ?? ?? ?? and ? satisfy one of the following conditions: (i) ? > d/p; (ii) ? = d/p, ?? ?? min (1, q), p, q < ?? . Then for the d-variable Besov class {Mathematical expression} (defined as the unit ball of the Besov space {Mathematical expression}), there is the following asymptotic order {Mathematical expression} To construct asymptotically optimal adaptive sampling recovery methods for {Mathematical expression} and {Mathematical expression} we use a quasi-interpolant wavelet representation of functions in Besov spaces associated with some equivalent discrete quasi-norm. ?? 2009 Springer Science+Business Media, LLC.

Author Keywords: Adaptive sampling recovery; B-spline; Besov space; Quasi-interpolant wavelet representation

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